



OFFICIAL RULES

1. The trivia game will start at 7:30pm. (Doors open at 6:30pm)
2. Individual teams will work together, competing against all other teams in the room
3. Only people competing will be admitted, no spectators.
4. No electronic devices are allowed to be used during the game
5. There will be 10 rounds with 10 questions in each round. Each team will assign one team member to write the correct answer on the answer sheet provided along with their team name and round number
6. At the end of each round, volunteers will collect the answer sheets quickly and take them to the official score table
7. Team scores will be posted on a screen for all to see throughout the game.
8. The trivia hosts, and a small committee of Kinsmen are the only people who have seen the questions ahead of time. None of the volunteers in the room have access to the answers until the round is completed
9. At the end of 10 rounds, the top team with the most correct answers wins. Prizes will be awarded to the top teams
10. In the event of a tie, the tying teams will choose 1 player to represent their team in a "Shout-It-Out" challenge. The first player to "Shout-Out" the correct answer to the tie-breaking question wins for their team. The host will be the judge
11. Most importantly, have fun and thank-you for supporting "The Miramichi Kinsmen Trivia Challenge"!



Kin Canada
Kinsmen Club
of the **Miramichi**